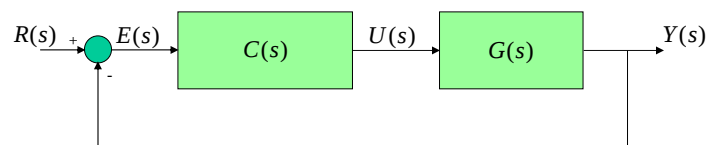


ME 343 – Control Systems

Lecture 11
September 16, 2009

Steady-state Tracking

The Unity Feedback Case



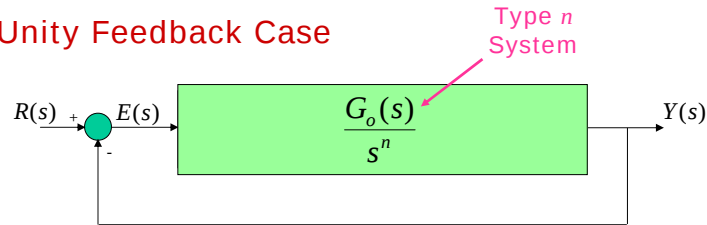
$$\frac{E(s)}{R(s)} = \frac{1}{1 + C(s)G(s)}$$

Test Inputs:

$r(t) = \frac{t^k}{k!} 1(t)$	$k=0$: step (position)
$R(s) = \frac{1}{s^{k+1}}$	$k=1$: ramp (velocity)
	$k=2$: parabola (acceleration)

Steady-state Tracking

The Unity Feedback Case



$$C(s)G(s) = \frac{G_o(s)}{s^n}, E(s) = \frac{1}{1 + \frac{G_o(s)}{s^n}} R(s), R(s) = \frac{1}{s^{k+1}}$$

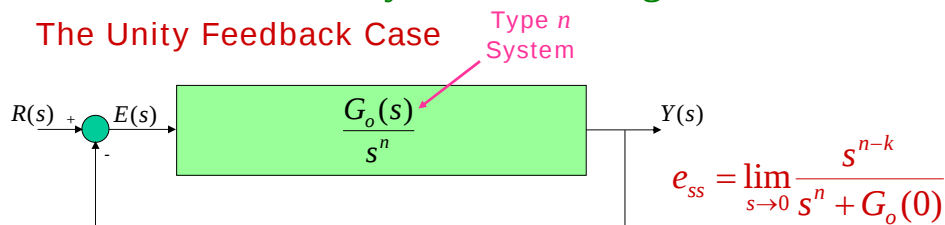
Steady State Error:

Final Value Theorem

$$e_{ss} = \lim_{t \rightarrow \infty} e(t) = \lim_{s \rightarrow 0} sE(s) = \lim_{s \rightarrow 0} s \frac{1}{1 + \frac{G_o(s)}{s^n}} \frac{1}{s^{k+1}} = \lim_{s \rightarrow 0} \frac{s^n}{s^n + G_o(s)} \frac{1}{s^k} = \lim_{s \rightarrow 0} \frac{s^{n-k}}{s^n + G_o(0)}$$

Steady-state Tracking

The Unity Feedback Case



Steady State Error:

	Input (k)		
Type (n)	Step (k=0)	Ramp (k=1)	Parabola (k=2)
Type 0	$\frac{1}{1 + G_o(0)} = \frac{1}{1 + \lim_{s \rightarrow 0} C(s)G(s)} = \frac{1}{1 + K_p}$	∞	∞
Type 1	0	$\frac{1}{G_o(0)} = \frac{1}{\lim_{s \rightarrow 0} sC(s)G(s)} = \frac{1}{K_v}$	∞
Type 2	0	0	$\frac{1}{G_o(0)} = \frac{1}{\lim_{s \rightarrow 0} s^2 C(s)G(s)} = \frac{1}{K_a}$

Steady-state Tracking

$$K_p = \lim_{s \rightarrow 0} C(s)G(s) \quad n = 0 \quad \text{Position Constant}$$

$$K_v = \lim_{s \rightarrow 0} sC(s)G(s) \quad n = 1 \quad \text{Velocity Constant}$$

$$K_a = \lim_{s \rightarrow 0} s^2 C(s)G(s) \quad n = 2 \quad \text{Acceleration Constant}$$

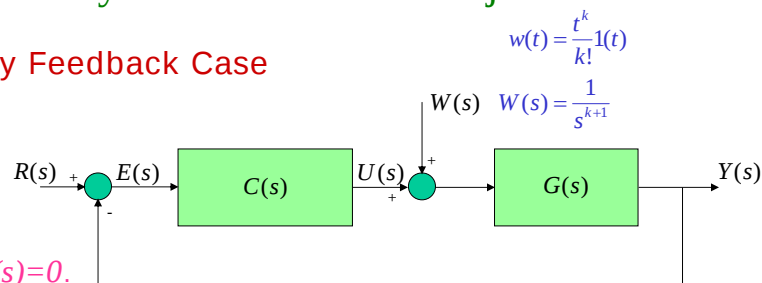
n : Degree of the poles of $CG(s)$ at the origin (the number of integrators in the loop with unity gain feedback)

- Applying integral control to a plant with no zeros at the origin makes the system type ≥ 1
- All this is true ONLY for unity feedback systems
- Since in Type I systems $e_{ss}=0$ for any $CG(s)$, we say that the system type is a robust property.

Steady-state Disturbance Rejection

The Unity Feedback Case

Set $r=0$.
Want $Y(s)/W(s)=0$.



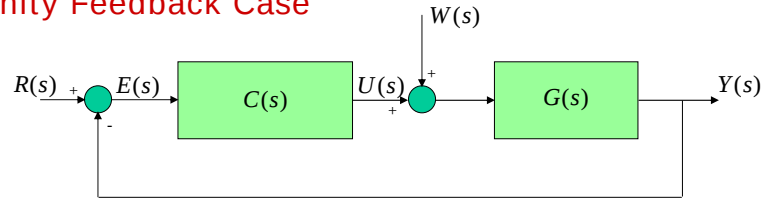
$$\frac{Y(s)}{W(s)} = \frac{G(s)}{1 + C(s)G(s)} = T(s) = s^n T_o(s)$$

Steady State Error: $e=r-y=-y$ Final Value Theorem

$$-e_{ss} = y_{ss} = \lim_{t \rightarrow \infty} y(t) = \lim_{s \rightarrow 0} sY(s) = \lim_{s \rightarrow 0} sT(s) \frac{1}{s^{k+1}} = \lim_{s \rightarrow 0} T_o(s) \frac{s^n}{s^k}$$

Steady-state Disturbance Rejection

The Unity Feedback Case

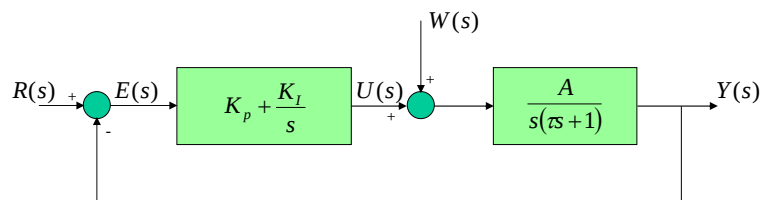


Steady State Output:

Type (n)	Disturbance (k)		
	Step ($k=0$)	Ramp ($k=1$)	Parabola ($k=2$)
Type 0	*	∞	∞
Type 1	0	*	∞
Type 2	0	0	*
			$0 < * < \infty$

Steady-state Disturbance Rejection

Example:



$$K_I \neq 0 \Rightarrow \text{type 1 to } w$$

$$K_p \neq 0, K_I = 0 \Rightarrow \text{type 0 to } w$$

Steady-state Tracking

Example: FPE 4.16