

LECTURE 1

ENGR5: Intro to Engineering Practice

MEM Project

LEGO Robotics & Control – Killough's Platform

Getting Started

- Start the IC application
- Click on the picture of the RCX
- Click on the “Connect Later” button if you want to create a program
- Click on the “Connect Now” button if you want to download a program already created or to interact with RCX

Creating a New Program

- Click on the “New” button (upper left corner)
- Type in the program
- Click on the “Save” button to save the program.
Choose a name and directory.

Interacting with IC

- Click on the **Interaction** tab
- Type into the area at the bottom of the IC window
- Examples:

1- Simple Expressions:	<code>2+3;</code>
2- Make some noise:	<code>beep();</code>
3- Check battery status:	<code>battery_volts();</code>
4- Print on the LCD:	<code>printf("Hello");</code>

Downloading a Program

- Click on the “Open” button to open your saved program
- Select the tab with your program’s name and click download
- To run your program (**main** function), press the “Run” button on the RCX

RCX Overview

✓ Simple controller

- Three sensor inputs
- Three motor ports
- Communicates to your computer via the IR tower
- RCX powered by 6 alkaline AA batteries
- IR tower powered by 9v alkaline battery
- Gray DB9 to DB9 cable connects tower to serial port

RCX Firmware

- If your RCX does not say IC 4 when you turn it on, then you will need to download the firmware
- Select “Download Firmware” from the **Settings** menu
- Select appropriate serial port
- Click on “Download Firmware” button
- Follow the onscreen directions

RCX Setup

To serial port



RCX Description I



- Power button turns RCX On and Off
- Run Button runs the main function (“crash appears on screen if no main is loaded”)
- View button displays sensors port values if program is NOT running
- `view_button()` and `prgm_button()` --access from your program (start-stop)

RCX Description II



- Ports 1, 2, and 3 are the sensor ports
- Ports A, B, and C are the motor ports (referred to in code as 1, 2, and 3)

Program Structure

```
void main()
{
    /* This is ...*/
    statement1;
    statement2;
}

type other_function(type)
{
}
```

- All programs must have a **main()** function:
 - NO argument is passed
 - NO value is returned
- Instructions to the computer are called statements:
 - Declaration
 - Assignment
 - Mathematical Operation
 - Function Call
- All statements live inside { and }
- All statements are followed by semicolons
- **Comments** start with /* and end with */
- Indentation makes the program clear
- Program is over when **main()** is finished

Built-in Functions

MOTORS: void **motor**(int **m**, int **p**)

Turns on motor **m** at power level **p**.
Power levels range from 100 for full on forward
to -100 to full on backward.

void **alloff**()

Turns off all motors.

Built-in Functions

TIME: void **sleep**(float **sec**)

Waits for an amount of time equal to or slightly greater than **sec** seconds. **sec** is a floating point number!!!

```
/*Wait for 5 seconds*/  
sleep(5.0)
```

SOUND: void **beep**()

Turns on motor **m** at power level **p**.

Power levels range from 100 for full on forward to -100 to full on backward.

Assignment

Build a program that makes the RCX go forward for 3 seconds, beep, go backward for 3 seconds, stop, and beep.