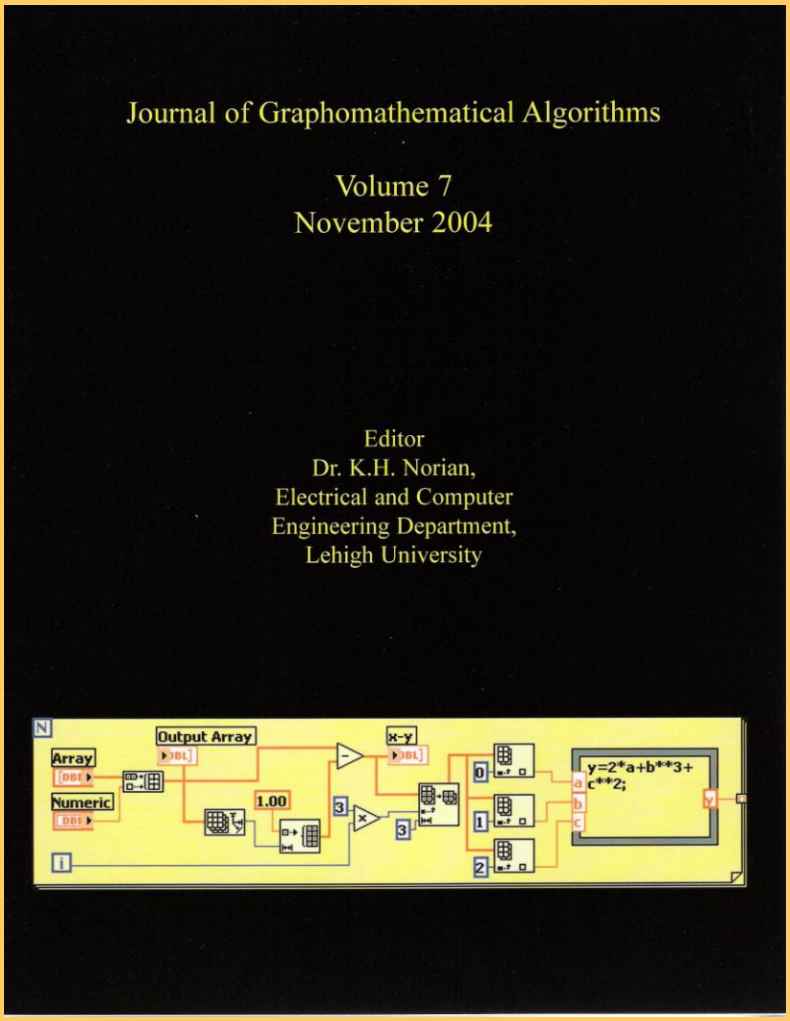
Journal of Graphomathematical Algorithms:

The Journal of Graphomathematical Algorithms is a collection of papers dealing with electrical engineering problems that are addressed using algorithms written with National Instruments' graphics-based programming language LabVIEW. The algorithm results in a computer-based instrument, or virtual instrument (VI), with a front panel for both input of data and of display of computed results (output). The computations are carried out in the block diagram that contains the algorithm in graphomathematical code. The papers are written within Dr. Norian's computing group in the Electrical and Computer Engineering Department of Lehigh University.



Volume 17 (April 2012)
1) LabVIEW code for Modeling Room Reverberation with Impulse Response
Kevin Wenger and K.H. Norian, 381

2) A LabVIEW Realization of the Doppler Effect
Peter Orlando Weigel and K.H. Norian, 386

Volume 16 (April 2011)
1) Graphomathematical code for the characteristics of solar cells
Julio Rodriguez and K. H. Norian, 339

2) Feature Recognition Software using MFFC Algorithm
Eric Sweigart, K.H. Norian, 348

3) Color Manipulation in RGB Color Space
Jacob Vecht, K.H. Norian, 360

4) Synchronous Averaging Method Virtual Instrument
Nick Doo (2012) and K.H. Norian, 371

Volume 15 (April 2010)

1) Virtual Power factor Correction Instrument with a Variable Capacitor
Mike Quashie and K. H. Norian, 319

2) LabView Musical Synthesizer
C. David Gerlach and K. H. Norian, 326

3) LabVIEW Analysis of an Electrometer Circuit
Hal Rigley and K. H, Norian, 335

Volume 14 (May 2009)

1) Virtual Instrument to Characterize a Solar Cell
Ken Jackson and K.H. Norian, 308

2) Characterization of Solar Cell Capacitance Using Graphomathematical Code
Mark Musheno and K.H. Norian, 311

Volume 13 (May 2008)

1) Graphomathematical Audio Effects Processor
Nicholas J. Hinnerschitz and K.H. Norian, 286

2) A DSP Audio Crossover and Equalizer
Shawn Bialas and K.H. Norian, 300

Volume 12 (May 2007)

1) A Virtual Instrument for Image Resizing
Andrew J. Snyder and K.H. Norian, 250

2) A Virtual Instrument for Color Filtering or Enhancing
Andrew J. Snyder and K.H. Norian, 261

3) A Virtual Instrument for Adjusting Brightness
Andrew J. Snyder and K.H. Norian, 267

4) Method for Real Time Creation of Audio Visualization Using LabVIEW
Brandon Davis and K.H. Norian, 269

5) A virtual instrument for simulation of FM radio using the audible spectrum and an algorithm for frequency calculation in the time domain.
Ian M. Hughes and K.H. Norian, 274

Volume 11 (December 2006)

1) Virtual instrument for the study of Pericardial Friction Rub Heart Condition
Allen Yeung and K.H. Norian, 217

2) Virtual Instrument for Shifting the Pitch of a Sampled Waveform
Joshua L. Callen and K.H. Norian, 223

3) Virtual instrument for the study of Early and Late Systolic Heart Murmurs
Christopher C. O'Brien and K.H. Norian, 228

4) Virtual Instrument to study the Effect of Red Wine Consumption on the Heart
Courtny Dolan, John G. Stout and K. H. Norian, 236

5) A Graphomathematical Multi-Band Compressor
Greg K. Smith and K.H. Norian, 241

Volume 10 (May 2006)

1) Maze Solving Algorithm with Application in Image Processing
David E. Negro and K.H. Norian, 135

2) Virtual Keyboard Synthesizer

Satoshi Ebisawa and K.H. Norian, 142

3) Virtual Instrument for Face Recognition
Satiesh Muniandy and K.H. Norian, 145

4) A Graphomathematical Algorithm for an Animated Game with Artificial Intelligence
Jeff Karper and K.H. Norian, 154

5) A Golf Ball Flight Trajectory Simulator
Scott Boyle and K.H. Norian, 163

6) The Tic-Tac-Toe Game Implemented as a Virtual Instrument
Joseph V. Marranca and K.H. Norian, 168

7) Gaming Virtual Instrument
Brian Filizzi and K.H. Norian, 192

8) A Graphomathematical Approach for Characterizing and Comparing Signatures
Hillary J. Blenke and K.H. Norian, 194

9) Virtual Instrument for Detecting a Phonocardiogram Abnormality
Christopher M. Flouris and K.H. Norian, 203

10) Graphomathematical Code for Single Company Analysis
Ryan D. Goldenberg and K.H. Norian, 210

Volume 9 (November 2005)

1) Interactive Graphomathematical Guitar Tuner
Keith Painter and K. H. Norian, 44

2) Virtual Instrument for Near Real Time Input and Output
Keith Painter and K. H. Norian, 51

3) Voice Recognition Algorithm with Application to Mobile Robotics
David E. Negro and K.H. Norian, 57

4) A Graphomathematical Variable Play Rate Wav Player
Brian J. Filizzi and K.H. Norian, 63

5) A Virtual Instrument for Note Detection and User Controlled Pitch Shift
Jeff Karper and K.H. Norian, 67

6) Graphomathematical Echo Generator
Satoshi Ebisawa and K.H. Norian, 82

7) Characteristics of Laughter Waveforms
Sean Siegwart and K.H. Norian, 85

8) Virtual Instrument for the Simulation of an EKG Waveform
Daniel P. Monahan and K.H. Norian, 93

9) Graphomathematical Code for Simulating the Retinal Ganglion Cell in an Applied Steady-State Electric Field,
Matthew J. Chabalko and K. H. Norian, 96

10) A Graphomathematical Instrument for Text to Speech Synthesis
Dimitri Demergis and K.H. Norian, 106

11) A Graphical Technique for Characterizing Unique Letter Combinations
Hillary J. Blenke and K.H. Norian, 113

12) A Graphomathematical DSP Module for Guitarists
Samuel J. Philip and K.H. Norian, 117

13) A Graphomathematical Tremolo Effect for Guitarists
Samuel J. Philip and K.H. Norian, 121

14) A Graphomathematical Delay Effect for Guitarists
Samuel J. Philip and K.H. Norian, 124

15) A Graphomathematical Ten-Band Equalizer Effect for Guitarists
Samuel J. Philip and K.H. Norian, 127

Volume 8 (May 2005)

1) Graphomathematical Code for Music and Speech Discriminator.
Christopher Chojnacki and K.H. Norian, 5.

2) Graphomathematical Algorithm for the Study of Dolphin Underwater Communication.
Chris Eby and K.H. Norian, 14.

3) A Decibel Level Control System.
Ryan D. Goldenberg and K.H. Norian, 19.

4) Development of a Beat Detecting Virtual Instrument.
Keith Painter and K.H. Norian, 22.

5) Graphomathematical Algorithm for 13 Bit Binary Strand Decoding System.
Ryan D. Goldenberg and K.H. Norian, 31.

6) Algorithm for Controlling Duration and Pitch of a Sampled Waveform.
Ryan Hansen and K.H. Norian, 36.

Volume 7 (November 2004)

1) A Graphomathematical Drum Synthesizer.
Chris S. Gawryluk and K.H. Norian, 5.

2) The Effects of Lossy Compression Implemented as a Virtual Instrument.
Rob Dennis and K.H. Norian, 12.

3) Algorithm for Continuous Playback and Analysis of a Sampled Waveform.
Ryan P. Hansen and K.H. Norian, 25.

4) An Equalizer implemented using Graphomathematical Code.
Sam J. Philip and K.H. Norian, 29.

5) A Novel Graphical Display for the Short-Time Fourier Transform Using Graphical Mathematics.
Ryan Botzler and K.H. Norian, 32.

6) A Mathematical Algorithm for the Processing and Analysis of Whispered Vowels.
David Munsky and K.H. Norian, 39.

7) Simulating the steady-state behavior of an Avct-Pacemaker.
Sebastian P Sommer and K.H. Norian, 42.

8) Virtual Instrument for Speech Characterization.
Chris Eby and K.H. Norian, 46.

9) Graphomathmatical Algorithm for Microphone Mismatch Correlation.
Dayne Mickelson and K.H. Norian, 50.

10) Formant and Anti-Formant Analysis of Consonant-Vowel Transitions in the English Language.
Christopher J. Florio and K.H. Norian, 55.

Volume 6 (May 2004)

1) An automated technique for feature extraction in second order differential waveforms of consonant-vowel transitions.
K.H. Norian , 5.

2) Synthesis, Equalization and Output of Audio Signals Using Graphical Signal Processing.
Juan F. Roche and K.H. Norian, 18.

3) Music Visualization using Graphical Signal Processing.
Katerina Karmokolias and K.H. Norian, 31.

4) Modeling electrical transmission lines using graphical mathematics.
Jason Haas and K.H. Norian, 47.

5) Audio Frequency Shifting Using Graphical Signal Processing.
Ryan Botzler and K.H. Norian, 57.

6) An Audio Compression Method using graphical signal processing.
William Bennett and K.H. Norian, 75.

7) Quadrature Amplitude Modulation (QAM) Model.
Shaun Elabdouni and K.H. Norian, 86.